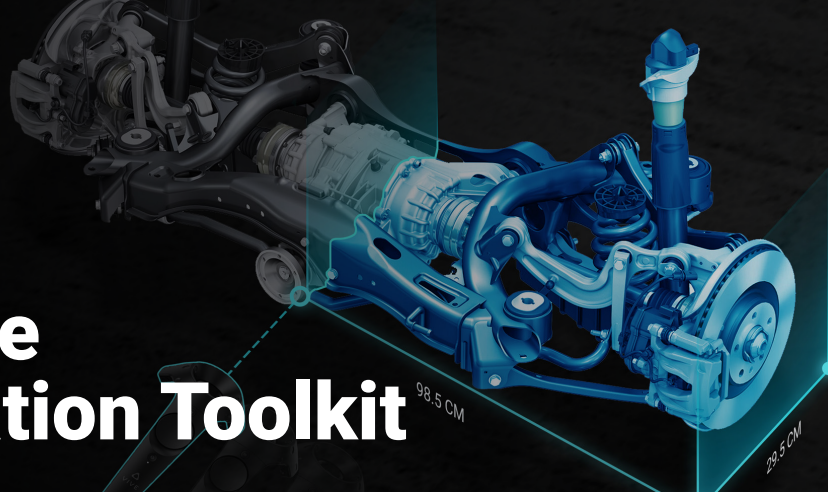




ENTERPRISE

# Immersive Collaboration Toolkit



## A streamlined way to create design reviews in virtual reality

The Immersive Collaboration Toolkit is a development environment package that simplifies the process of creating immersive design review experiences in VR using Unity. It provides key building blocks to build and

iterate within a networked VR environment, enabling multi-user collaboration anywhere in the world. This toolkit is available exclusively to Unity Enterprise for Product Lifecycle customers.



### Review projects together in VR

#### Collaborate with multiple participants

Drive real-time collaboration with remote colleagues on virtual product designs at scale in immersive, interactive 3D environments, with advanced tools for annotation, measurement, sectioning and more.

The ability to adjust views makes it easy to review designs and provide real-time feedback.



### Iterate in real-time

#### Stay connected with voice and chat capabilities

Leverage built-in voice chat and chat features to provide feedback on designs in real-time.



### Make it your own

#### Customize the experience

Take advantage of the toolkit's extensibility to customize the design review experience, such as adding new tools or extending the UI. This requires little to no C# scripting and is achieved by using a section menu or drag-and-drop functionality.

## Current VR platforms supported

